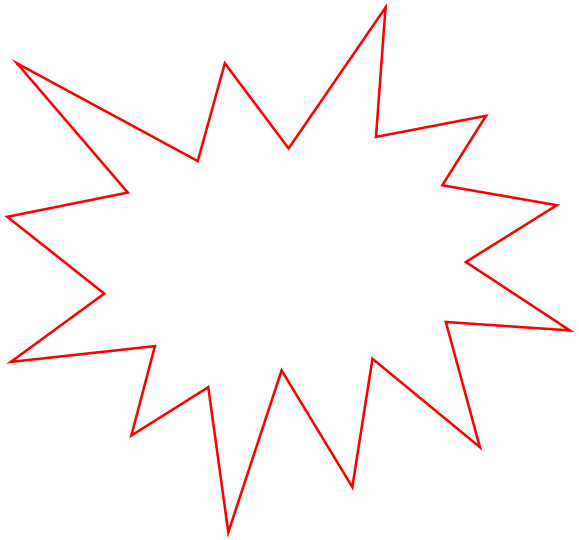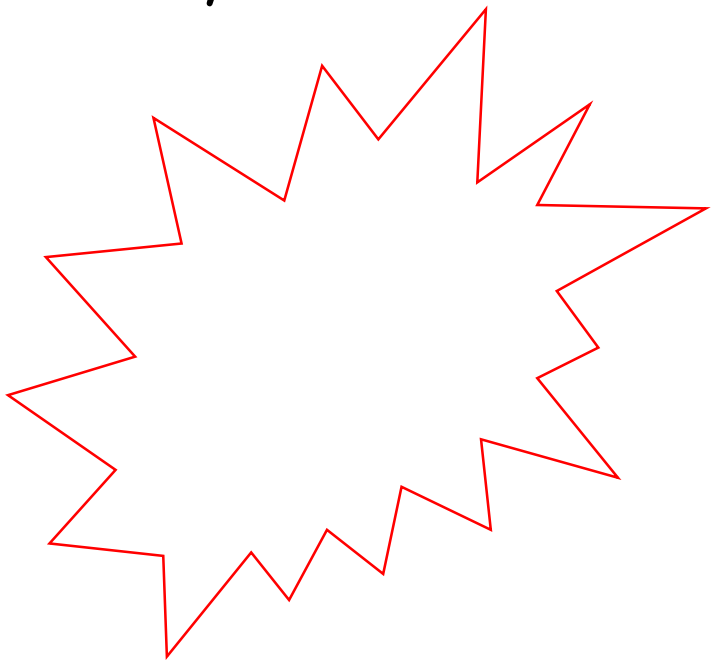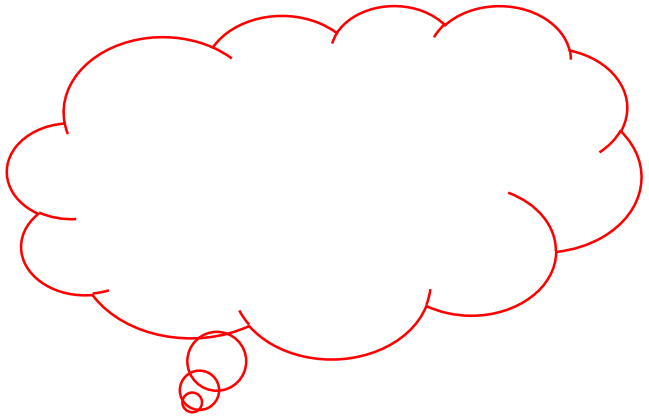Choose a word to describe a sound your villain will make.